

SPEEDWAY 95 GENERAL RULES

- “Race Meet” shall, for the purpose of Rules enforcement, be considered to be the period of time between the opening and closing of the Pit Entrance Gate.
- “Race Event” shall, for the purpose of Rules enforcement, be considered to be the period of time between the opening and closing of the track surface.

INTRODUCTION:

- The rules, regulations and specifications set forth in the SPEEDWAY 95 rule book have been compiled around careful consideration of guidelines that will best ensure safe, competitive, and affordable race events.
- At any time, should it become necessary in the interest of fair competition, economy, race promotion, or in the interest of the race show itself, the SPEEDWAY 95 Management reserves the right to modify, add or delete any rule, regulation, or specification.
- The Race Director shall be empowered to permit minor deviation from any of the specifications herein or impose any further restrictions that, in his/her opinion, do not alter the minimum acceptable requirements. No express or implied warranty of safety shall result from such alteration of specifications. Any interpretation or deviation of these rules is left to the discretion of the officials. Speedway 95 Officials decision is final.

DISCLAIMER:

- The rules and/or regulations and specifications set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events.
- These rules will govern all SPEEDWAY 95 events, and by participating in these events all competitors and their associates are required to comply with these rules.
- No express or implied warranty of safety shall result from publication of, or compliance with, these rules, regulations, and specifications.
- The rules within this book are intended as a guide for the conduct of the sport and are in no way any guarantee against injury or death to participants.

ENFORCEMENT:

- Since it would be both impractical and nearly impossible to list within the confines of any rule book, all the modifications, adaptations and infractions that could and would be illegal, it should be understood for the purpose of rule enforcement that only those items that are specified in this book are allowable and permissible.
- In addition, Speedway 95 management holds the right to suspend, eject, and/or withhold purse and points from anyone who violates these rules.

TRACK SAFETY

1. Drivers are permitted to inspect the racing surface and racetrack area to learn of any defects, obstructions, or anything which, in their opinion is unsafe and they shall report concerns to the management of Speedway 95.

2. Any driver entering a racing event is considered to have inspected the track and to have determined that all conditions are satisfactory to them. If they find the conditions unsatisfactory, **THEY SHOULD NOT RACE**. This further indicates that they are aware that auto racing involves risks, and they assume these risks with full awareness and knowledge. SPEEDWAY 95 assumes no responsibility for damage to or loss of your equipment, vehicle or any parts by any means whatsoever.
3. It is the goal of the staff and management of SPEEDWAY 95 to provide motorsports competition in as reasonably safe a facility and conditions as possible. If in the opinion and judgment of the track management, any individual or individuals presents a harm or danger to anyone, the management maintains the right, at any time, to suspend, restrict, fine, or ban, any individual, including any driver, owner, team or team member, or any person, in the interest and in consideration of providing safe racing conditions for the majority of competitors, spectators, and staff.
4. If a person is involved in an accident involving a personal injury, they should inform track officials / management immediately so that the necessary medical care can be provided, and insurance reporting will be accomplished. No claims will be considered unless reported prior to leaving the SPEEDWAY 95 property that day. Any person(s) denying possible injury, opts not seek and/or refuses evaluation by track medical team forfeits any and all insurance protection.
5. Firearms are strictly prohibited on SPEEDWAY 95 property. Any person discovered having firearms will be immediately suspended for the remainder of the race meet and/or expelled from the property for a period of time as determined by SPEEDWAY 95 Management.
6. Alcoholic beverages and illegal, non-prescribed drugs or substances are prohibited from SPEEDWAY 95 property or in any area that is publicly used for the operation of speedway facilities. Illegal drugs are as defined by state and/or federal law. Non-prescribed drugs are those not authorized by a state-licensed pharmacist. Any person(s) found to be in possession of and/or under the influence of alcohol and/or any illegal, non-prescribed drug may be immediately expelled from the property. Prescribed drugs being used by competitor(s) must be reported by that person(s) to SPEEDWAY 95 management prior to entering any aspect of competition.
7. Any person(s) considered causing a disturbance of any kind (verbal or physical), disrupting the orderly conduct of a race event, threatening the safety and well-being of others (staff or patrons) will be immediately suspended for the remainder of the race meet and/or expelled from the property for a period of time as determined by SPEEDWAY 95 Management.
8. Motorsports at all levels pose a risk to your wellbeing. Following the rules set forth by SPEEDWAY 95 is no way a guarantee or suggests your safety.

SAFETY RULES

1. **BATTERIES (RoadRunners are Excluded)**
 - a. Battery must be mounted within the car and must be securely bolted to the floor.
 - b. Must be mounted in a battery box.
 - c. Must be covered to prevent spillage.
 - d. Batteries and Fuel can not be mounted in the same compartment.
2. **FIRE EXTINGUISHER**
 - a. All cars in all divisions must carry an operative 3# minimum fire extinguisher with gauge in working charged status.
 - b. Must be within reach of the driver while belted into driver seat.
 - c. All extinguishers must have a metal quick release mounting bracket with a seatbelt type fastener.

- d. NO plastic brackets, tape, wire, or other makeshift devices will be allowed.
- 3. WINDOW NETS
 - a. Window Nets are required for all divisions.
 - b. Must be fastened to the roll cage and must be quick release with a seat belt type fastener.
 - c. Window nets must be securely fastened at all times when a car is on the racing surface.
- 4. HELMETS
 - a. All helmets must be of racing or motorcycle type and must be Snell approved.
 - b. Helmets must be always worn when a car is on the racing surface.
- 5. DRIVE SHAFT
 - a. A drive shaft safety loop or under sling is required within 12" of the front universal joints.
 - b. The drive shaft must be painted white.
- 6. BRAKES
 - a. Four-wheel brakes in proper working order are mandatory at all times.
 - b. Brake shoes or pads must be mounted and operating on all four wheels (except Late Model division cars).
- 7. OVERFLOW CAN
 - a. A four (4) quart minimum overflow can, connected by hose to the radiator and mounted in the engine compartment is mandatory.
- 8. BUMPERS
 - a. Bumpers must be welded to the frame for safety and must be stock in appearance.
 - b. NO BATTERING RAMS.
 - c. Rear bumper/bumper covers strapped to body or frame.
- 9. DOORS
 - a. All doors must be welded shut.
- 10. FENDERS
 - a. Fenders may be trimmed for tire clearance only.
 - b. All trimmed edges must be rolled to eliminate rough edges.
- 11. HOOD
 - a. Hood and trunk must be securely fastened down at all times.
 - b. Enforcement of this rule is at the discretion of the flagman/race director, and his decision is final.
- 12. FIREWALL
 - a. All cars must have a steel firewall of at least .22-gauge thickness between the engine compartment and the passenger compartment.
 - b. as well as between the passenger compartment and the trunk area containing the fuel cell.
- 13. FUEL CELL
 - a. All cars must have a fuel cell with foam inside mounted in a box of no less than .22-gauge steel.
 - b. All fuel cells must be securely fastened to the vehicle in the trunk area and have a minimum of 8" ground clearance.
 - c. Fuel cells must have a vent hose with check valve. Vent hose must extend below fuel cell when car is in the upright position.
- 14. GLASS
 - a. A full windshield of either safety glass or 1/8" Lexan™ is required in all divisions. If a windshield is lost during a race meet, the driver may continue to race with approval of the Race Director if

he/she wears goggles or a full-face shield and installs at least 1/4" mesh screen over the windshield area.

- b. Cracked or broken windshields must be cleared by the Safety Committee before a car will be allowed to compete.

15. STEERING COLUMN

- a. Steering columns must be collapsible or have at least two (2) universal joints. Steering box "rag" joint and heim joints supporting steering column are not considered universal joints.
- b. Center of steering wheel must be padded.
- c. All divisions must have quick disconnect steering wheels.

16. ROLL CAGE (RoadRunners are Excluded)

- a. A full roll cage of four uprights joined at the top by a complete loop is required for all divisions.
- b. Front hoop and supporting bracing is mandatory.
- c. Front hoop is optional in Street Division.
- d. All piping must be at least 1 1/2" O.D. steel and welded 360 degrees.
- e. No galvanized pipe allowed.
- f. No threaded fittings or flattened ends will be allowed.
- g. Three (3) door bars on the driver's side are mandatory, with proper bracing and gussets. Two (2) door bars with proper bracing and gussets are required on the "Passenger" side, with three strongly recommended. These bars may either follow the contour of the door or be square with front and rear uprights.
- h. A complete hoop is required overhead with at least one bar either diagonally across or front to rear. At least two braces must extend behind the rear up rights to a point on the frame at least three feet back. Bracing extending into the trunk area to protect the fuel cell is recommended.
- i. A horizontal bar between the two front uprights in the dashboard area is recommended.
- j. A driver side vertical "vent window" brace is recommended. A plate of at least 1/8" thickness is required to welded and gusseted between the door bars and the body panel on the driver's side. The plate should be located so as to protect the driver from foreign objects that may pierce body panel.

17. SEATS AND SEAT BELTS

- a. aluminum seats are required in all divisions. (RoadRunners are Excluded)
- b. Seats must be mounted attached to the roll cage.
- c. Seat belts must be airplane type quick release and capable of withstanding 3,000# body block test.
- d. The seat belts must be attached at two separate points on the roll cage equal distance from the center of the seat back and no less than twelve (12) inches apart. They must be attached with bolts having a minimum diameter of 1/2". Bolts must be aligned so that the direction of stress will be in direct line with the pull of the seat belt. If belts are attached to a steel plate attached to the frame, the plate must be a minimum of 1/4" thick.
- e. Shoulder straps are mandatory and must be securely fastened to the roll cage behind the driver's seat or to a 1/4" plate welded to the roll cage behind the driver's seat.
- f. Sternum and submarine (crotch) belts are highly recommended.
- g. Seat belts and helmets must have a date of manufacture not more than four years old.
- h. 5-point safety harness required; harnesses must have a date of manufacture not more than six years old unless approved by Safety Team.

18. CLOTHING

- a. All drivers in all divisions must wear an approved long sleeve fire retardant racing suit and racing gloves at all times when the vehicle is on the racing surface.
 - b. This includes test and tune sessions.
 - c. Racing suits must be free of rips, tears and holes, and have a date of manufacture of not more than four years old, to be checked a few times a year by the safety committee.
19. Any jack points protruding through the body panels must be approved by the Safety Committee. Safety Committee approved 1" rub rails mounted flush with body panels allowed in all divisions.
 20. No boxing of the passenger side of the interior will be allowed if it prohibits the easy removal of the driver through the passenger side of the car.
 21. **All vehicles must have front and rear tow hooks made of 1/2" rolled steel and installed as a vertical loop. Late Model cars may make tow arrangements under the hood or trunk of the car.** The track and its tow crews will have no responsibility whatsoever for damage resulting from towing a disabled vehicle from the racing area.
 22. The Safety Committee has the right to disqualify any car from competition based on any infraction of the safety rules. Any infractions must be re-inspected before that car will be allowed to compete. The Safety Committee is responsible for the placement and visibility of numbers.
 23. No anti-freeze in cooling systems. Water and KEEP KOOL™ quick cool only.
 24. Any weight added to vehicles must be lead only and painted white and have the car number on it.

MINORS / PETS

1. There is no age limit in the pits at SPEEDWAY 95. Those under 18 years of age (hereafter referred to as "Minors"), must present a current and completed SPEEDWAY 95 Minor Release Form to enter the pits. We request that all minors 12 years old and under be accompanied by an adult while in the pit area.
2. Dogs are not permitted in the Pit Area or Grandstand Area of SPEEDWAY 95 during a race meet. The only exception is the use of a medically approved service dog, which must be reported to Speedway management upon entry.

GENERAL RULES

1. PIT AREA

- a. Everyone entering the Pit Area shall pay the required entry fee. The entry fee paid by a driver shall enter them for one race event; drivers wishing to enter for more than one race event shall pay an additional entry fee for each race to keep the payout system fair and consistent. Upon entry, drivers must additionally register for their race event at the middle pit admission window.
- b. Only vehicles towing race cars will be allowed to park in the pit area. All other vehicles may be allowed for the purpose of delivering equipment, people, etc. and then must return to the public parking area.
- c. The speed limit in the pit area is 5 mph for all vehicles. Always use caution and remain alert in the pit area. Race cars have the right of way in the pit area.
- d. Pit Pad rentals are not mandatory but recommended if you want to use the same pit stall each time you race. Reservation fee is \$100 for the season. If you choose not to rent a pit pad, then you will use whatever is open on the night you race, first come - first serve, no guarantees. Pit Pads are not reserved for Special Race Events, only regular Speedway 95 Events.

- e. Concrete pads in the pit area are the parking positions of race cars only. During special events, every attempt shall be made to locate visiting race teams on undesignated pads; however, should a mistake be made, the pad will remain the possession of the visiting team for that race meet. Should this be a concern to you, please arrive early for the event.
- f. Pit pads not in use on a given race meet may be assigned to any other team for use that day by track management.
- g. No race car shall carry passengers at any time while in the pit area or on the racing surface.
- h. No person(s) shall have any claim whatsoever for disqualifications, damages to the car and/or driver, expenses or otherwise against track officials, owners, operators or promoters. All entries through Pit Gate understand the potential hazards and risks and agree to self-responsibility.
- i. SPEEDWAY 95 will help with the disposal of race tires. We request tires to be disposed of piled at one corner of the pit pad prior to your departure.
- j. SPEEDWAY 95 will help with the disposal of trash and race car debris. We request race car debris to be piled at one corner of the pit pad and trash placed in the provided trash receptacle prior to your departure.
- k. SPEEDWAY 95 Management reserves the right to reject any entry for failure to comply with the Rules. Any individual(s) not complying with the Rules shall be penalized as set forth in these Rules or as determined by SPEEDWAY 95 Management.
- l. Any cars left at SPEEDWAY 95 for more than 7 days after the conclusion of the racing season will be removed at the car owner's expense.

2. DRIVER ELIGIBILITY / CONDUCT

- a. Each driver must be approved for competition within any division by track management. Decisions are based upon a driver's previous experience, as well as their past and projected performance and ability. All decisions are the opinion of track management and are solely administered by track management, without the right of appeal. All decisions are made in the best interest of fairness of competition, safety to the individual driver and all other drivers, pairing of drivers with similar experience and talent, and in the overall best interest of the positive enhancement of a division. Additionally, decisions are made in the interest of limiting damage and expensive repairs to all teams.
- b. Track management may at any time require a physical examination of a driver or a doctor's release form before they are allowed to compete. The judgement of the track EMT and/or track management is final and without recourse as to fitness.
- c. Any person deliberately going into another competitor's designated pits area in a violent or threatening manner shall be subject to expulsion and suspension. An altercation shall be defined as any vehement argument, quarrel, disagreement, dispute, exchange, squabble, clash, and/or hostile expression of a difference of opinion. Any driver, car owner, or crew member found guilty of such altercations by making contact with an official may be subject to suspension. The track management will weigh the circumstances and decide on the degree of the penalty before the next regularly scheduled race meet.
- d. After any suspension, expulsion, rejection, penalty or restriction from participation has been issued, SPEEDWAY 95 Management reserves the right to review the circumstances on a case-by-case basis and decide as to whether or not the person(s) involved can maintain the capabilities to resume participating at SPEEDWAY 95. This will be done in accordance with the current general rules, guidelines, and safety objectives, and in the opinion of SPEEDWAY 95 Management.

- e. The Driver will be the sole spokesman for his/her race team in any/all matters pertaining to events during the race meet. Additionally, the Driver shall bear responsibility for the conduct of his/her team owners, crew members, sponsors, spouse/family and/or associates in any/all matters during the race meet.
- f. Any driver (other than Stars of Tomorrow drivers) that is under the age of 18 must have a valid and legal learners permit or driver's license. Any minor that is interested in racing must be approved by SPEEDWAY 95 management.

GENERAL RACE RULES

- a. Raceceiver's and Transponders are required for all weekly competitors at SPEEDWAY 95.
 - i. The Raceceiver may be worn by the driver or spotter.
 - ii. Transponders shall be mounted outside of the car on 12'6" from the front bumper.
 - iii. Transponders are required on the car and working for all practices, heats, and features.
- b. All cars must take the position in the lineup as assigned by the Pit Tower (see Handicap/Lineup procedures). Drivers/Teams are required to notify Pit Tower of any/all changes, driver requests, etc. prior to the event. Note: If a competitor arrives at the track after all practice sessions have been completed, track management reserves the right to require the competitor to forfeit their assigned heat starting position and start the heat at the rear of the field.
- c. Should a race car become disabled the driver is permitted to compete with a borrowed car registered to race in the same division. The Pit Tower official must be notified prior to entering the race. The driver using a backup or borrowed car will forfeit their starting position and start at the rear of the field. Drivers may not switch cars after the race event has started. Should the borrowed car be determined illegal at the conclusion of the event, the driver will forfeit the position and purse.
- d. Once a race car is on the track, it is under the directive of the Flagman and/or Race Director. Obedience of all directions and/or decisions is required.
- e. Race penalties will be assessed at the sole discretion of the Race Director and/or Flagman. Decisions will be based on the observation of the incident with further assistance from on track officials. The penalties will be based on the severity of the incident and may include a warning, being parked for remainder of the race, disqualification from the race, suspension from further race events and any other penalty as determined by SPEEDWAY 95 management.
- f. Rough riding, excessive track use, intentionally causing race delays, and all unsportsmanlike conduct of any kind will not be tolerated. Purposely damaging a competitor's car is considered to be criminal behavior, will not be tolerated and may be subject to disqualification, suspension, up to and including prosecution.
- g. Drivers and teams determined to be guilty of the above behaviors, whether on or off the track will be immediately suspended for the remainder of the race meet and/or expelled from the property for a period of time as determined by SPEEDWAY 95 Management.
- h. There will be no caution/restart if a spinout or accident, in the Race Director and/or Flagman's opinion, the track is not blocked, the driver is not injured and there is no immediate danger. Drivers determined to purposely "sit & wait" creating an unnecessary caution/restart (Deliberate Caution) will align at the rear of the field and will be scored one lap down at the discretion of the Race Director and/or Flagman.

- i. All cars participating and/or involved in a caution/restart shall go to the rear of the line-up as assigned and directed. Two (2) car incidents may opt to invoke the Gentleman Rule as described below:
 - i. *GENTLEMAN RULE – In the event a competitor makes contact with another resulting in a caution, the common result/rule is for both cars to go to the rear of the field for the ensuing start. The Gentleman Rule enables a driver to voluntarily accept responsibility for the incident, thus allowing the other car involved to restart in their current position. This is intended for a driver that unintentionally hits the car in front of them or a driver that slows and unintentionally causes the car following them to make contact. To invoke the Gentleman Rule, the driver only needs to stop near the flag stand and tap his/her roof notifying the Flagman and/or Race Director. At that time, the driver will be the only car put to the rear for the restart. This rule is intended to introduce a level of sportsmanship that is welcome and sometimes lacking in racing. To avoid speculation and conflict, this rule will only be implemented in a two (2) car incident. Should three (3) or more cars be involved, then all cars are subject to go to the rear of the field at the discretion of the Race Director and/or Flagman for the ensuing start.*
- j. Pole car has choice of inside or outside pole on restarts in both heats and features after original lap is completed.
 - i. If the first lap is not completed, the line up will go back to a complete and original lineup.
 - ii. Pole drivers have the responsibility to set the pace for the start or restart. These drivers will not accelerate on the starts or restarts until their cars are in the starting box in corner 4.
 - iii. Any car deemed to have jumped a start will be docked by two positions per car passed at the next caution flag. If no caution flag is waved that the penalty will be assessed at the completion of the race.
- k. Any car pitting under caution must align at the end of the field safely under the direction of Track Officials.
- l. Track Officials shall dispatch appropriate equipment for cars requiring assistance and drivers shall not request specific equipment. For reasons of safety and assistance, drivers shall remain with their car. Should a driver exit the track leaving his/her car, it shall be considered abandoned. Track Officials will have the option to tow any car assisted by wrecker or flatbed, particularly those without required tow chains/hooks may be taken to the infield and remain until the end of the race allowing the race to resume as quickly as possible.
- m. Any car spinning by itself three (3) times in one race or involved in multiple cautions is subject to removal from that race. Any car that is significantly off the pace being set by the other cars in the race or that is being driven in an erratic fashion is similarly subject to being black flagged and parked for the remainder of the race.
- n. In the interest of safety, drivers involved in cautions due to a wreck or breakdown must stay in their car with safety equipment on until instructed by a Track Official and/or EMT that is safe to get out. THE ONLY EXCEPTION is if the driver feels he/she is in immediate or imminent danger – ie – fire. Once the driver has been allowed out of the car, they MUST remain in the immediate vicinity of the car or with a Track Official. Any driver failing to comply will be subject to a penalty (see penalty section)

- o. Drivers are not permitted to use the backstretch pit access (track entrance) to leave the track (unless specifically instructed by a track official). Any driver failing to comply will be subject to a penalty (see penalty section)
- p. At the discretion of the Race Director and/or Flagman, at any time, a car not in competition with and considered hazardous and/or considered to have a safety issue either to themselves or other competitors; may be sent to the pit area. All repairs must be made in the pit area and not on or on the side of the track surface. If after making necessary repairs, the car is able to compete, the car may return to the race at the end of the field.
- q. Race Director / Flagman may order single-file restarts if sufficient progress to a conclusion of any race is not being made.
- r. Race Director / Flagman reserves the right to conclude any feature race after 30 minutes if sufficient progress is not being made toward the conclusion of the race.
- s. The Driver shall be the sole spokesperson for their race team in any and all matters pertaining to events during the race meet (includes owners, crew members, sponsors, spouse/family and/or associates of a driver as important members of the race team). Additionally, the Driver shall bear responsibility for the conduct of his/her team owners, crew members, sponsors, spouse/family and/or associates in any/all matters during the race meet.
- t. A feature race shortened due to weather or unusual conditions will be considered complete if fifty percent (50%) or more of the scheduled laps have been completed. The last completed green flag lap will be used to determine the finishing position.
- u. A feature race that must be stopped or “red flagged” during the final five (5) laps of competition may be considered complete at the discretion of the SPEEDWAY 95 Management. The final finishing position will be determined from the last lap raced and scored under the green flag with car(s) causing the stopping of the race removed from the last green flag lap and scored using usual scoring procedures
- v. If there is a yellow or red flag after the race leader has been given the white flag (signaling the final lap), then the field is frozen, and the race declared complete. There is no racing back to the checkered flag. The official finish order of the race will be the running order of last completed green flag lap minus any cars deemed to be involved in the caution.
- w. A race meet shortened due to weather or unusual conditions shall be considered “official” if all heat races have been completed. Earned points will be awarded accordingly. Purse money will be paid for completed features only. Any features not run may be rescheduled to the next available by track management.
- x. If a division’s scheduled heat AND feature races are lost to weather, they will NOT be made up. In the event that a division’s heat races have been completed but the feature is rained out, SPEEDWAY 95 Management will make every effort to reschedule the makeup feature for a future date. The makeup feature will be lined up based on heat race results. SPEEDWAY 95 Management reserves the right to allow non-qualified competitors to pay entry fee and race in rescheduled race (lined up at rear of field)
- y. Any incident not covered by these rules may be decided upon by SPEEDWAY 95 Management and may be made a rule for the remainder of the season.
- z. Pit tower attendant must be notified of any change in drivers during a race meet and must be notified of change prior to the race.

- i. If this is not done prior to running the race, the driver/owner shall forfeit all purse, points, and position for race which the offense took place.
- aa. The same car may not be driven in more than one division during the same race meet.
- bb. Drivers and track personnel shall not attempt to fix any car on the racing surface.
- cc. During all caution lineups all lapped cars in the feature will go the rear of the field inside 10 laps to go.
- dd. No Cell Phones of any kind allowed in the racecars at anytime while on the race surface. Any driver caught using a cell phone will be disqualified from the race meet.

POINTS

Feature Winners in all divisions are awarded 100 Points.

- i. Each Position back is awarded two (2) less points than the previous position.

Heat Winners in all divisions are awarded 10 Points.

- ii. Each Position back is awarded two (2) less points than the previous position.
- iii. 6th place finisher in Heat races will receive one (1) point.

To receive any points for either a heat or feature race drivers must cross the start/finish line and take the initial green flag and complete a full lap under green flag conditions.

Points are awarded to the driver. Purse Money is paid to the person listed on the W9 for the car.

Any other arrangements are between that person and the driver.

In case of tie finishes where a clear and convincing winner cannot be determined, the purse and points for both or all positions in question will be pooled and divided amongst the drivers involved.

ANY DISCREPANCY IN POINTS OR FINISHED MUST BE ADDRESSED WITHIN 2 WEEKS OF EVENT.

Competitor must compete in minimum of $\frac{3}{4}$ of the scheduled race events and purchase a ticket to the awards banquet to qualify for a trophies.

NUMBER RULES

All Drivers must register on the track website using my racepass. Numbers are not given / assigned until registration form is completed online at www.myracepass.com/tracks/2594/registrations

Number will be no more than 2 Digits and one letter. Three-digit numbers and fractions are not allowed.

All numbers must be kept in easily readable condition. If they are damaged in a accident, they must be fixed by the next race meet.

All Numbers must be a contrasting color and easily readable for the scoring tower.

Inability of scoring to read numbers can result in the car being barred from competition until they are repaired to the satisfaction of the race director.

PENALTIES

- a. JUMPING START (failure to stay in line until start/finish line) 1st offense = 2 pos per car passed penalty on next flag 2nd offense = 1 lap penalty on next flag 3rd offense = parked & scored last
- b. Leaving the vicinity of the car / walking off the track (without permission from track official or medical staff) or to confront or gesture to another driver = parked for remainder of race & scored

last place. If driver leaves car unattended on the track, the car will be moved to infield and released at next available opportunity or end of race meet

- c. Use of backstretch track entrance to exit track (without permission from track official) = parked for remainder of race & scored last place
- d. Exiting track or un-approved movement under Red Flag (without permission from track official) = parked for remainder of race & scored last place
- e. “Deliberate” Caution = 1 lap penalty
- f. Deliberately hitting another competitor’s car under caution or following completion of race = full event disqualification and possibility of suspension.
- g. Verbal or physical abuse of a track official = full event disqualification and possibility of suspension

TECH DEPARTMENT

- a. All race cars entering the pit area are subject to a Safety Inspection. It shall be the responsibility of the Driver to see that his/her car is inspected before going onto the race track. Passing of safety inspection does not mean the car has been deemed legal within the division rules.
- b. All cars must start the race meet with all body panels in place. Body components found to be illegal must be replaced before that vehicle will be allowed to compete. Removal of an illegal component once the race meet has begun does not make that car legal.
- c. No equipment will be considered as having been approved by reason of having passed through inspection undetected. Any equipment which does not meet specifications or tolerances may not be eligible for approval.
- d. All cars being weighed for compliance with technical rules will be weighed with each wheel centered on a scale, the driver belted in the seat and sitting in an upright position with his/her helmet on or resting in his/her lap
- e. SPEEDWAY 95 does not “pre-tech” cars for competition. It is the competitor’s responsibility to know and follow the rules for their division. However, Technical Inspectors shall have the right to inspect any car at any time. Refusal to submit to technical inspection is your right; however, car and driver will not be permitted on the track until cleared by the Tech Dept.
- f. To facilitate timely inspection, only the driver and one crew member shall be allowed in the inspection area, at Tech discretion.
- g. SPEEDWAY 95 instruments for weights, measuring and gauging shall be used in determining official results.
- h. Top five (5) finishers of every feature must go directly from the track to the inspection area. Going to your pit area first and/or refusing to submit to post race inspection the vehicle will be considered illegal resulting in a disqualification – forfeiting position, purse, trophy, and points for the race event. Tech also has the option to pull one random position to go to tech also.
- i. At the time a competitor wins their third (3rd) feature win or any time thereafter, they may be subject to an in-depth engine inspection. Any competitor refusing engine inspection will be disqualified – forfeiting position, purse, trophy, and points for the race event. Neither the car nor competitor will be allowed to race again until they submit to required inspection.
- j. Any car/driver receiving a HEAT race tech inspection penalty will be disqualified from the heat finish order, and must start that race event’s feature at the tail end of the field (behind ALL other cars)

- k. Any car/driver receiving a FEATURE race tech inspection penalty will be scored in LAST PLACE in the final official finish order for that race event. The driver will be assigned 62 lineup points toward their handicap, and must start their next race event appearance at the tail end of the field (both heat AND feature)
- l. APPEALS – All drivers who receive a tech penalty are eligible to submit an appeal. The driver must request an appeal with track management, Competition Director, or Tech Director within 48 hrs of the infraction. Once an appeal hearing is scheduled, the driver's case will be heard by a panel that will include the Tech department, Track management, and approx 3 neutral panel members (former or current drivers not in the same division). Once the panel has made their ruling, the matter will be considered closed. NOTE: If a driver, their team members, or family members go to social media to complain about SPEEDWAY 95, its tech department, or management about a tech penalty and/or on track penalty, they waive their rights to any appeal and all penalties will be deemed final.
- m. Technical rules that are changed during the race season will be posted on the racetrack website at www.speedway95racing.com under Driver Info, rules.

TEARDOWNS

- a. Management or the Technical Committee may request a technical inspection of any car at any time. Refusal to submit to technical inspection is considered out of stock and will cause loss of purse and all accumulated points. Top three finishers in each feature must go directly from the track to the inspection area. If you go to your pit area first, you will be considered illegal and disqualified. Management reserves the right to exclude anyone from the inspection area at any time. Only those persons approved by the Technical Inspector are allowed in the inspection area.
- b. When there is a specific question by other competitors in the same division regarding the legality of a particular part of a particular car, the following procedure must be followed in order to have the Tech Committee inspect that car.
- c. One driver/car owner competing in the same race meet as the car in question must notify the Pit Steward at least 15 minutes before that race that they desire an inspection of that particular part of that particular car. The driver or owner requesting the inspection must present \$500.00 and a technical inspection request form.
- d. If the car in question is found to be illegal, the money will be returned to the petitioner(s) and the car will be disqualified from the race meet. If the car is found to be legal, the money will go to the owner of the car in question minus the cost of the technical inspection. Only one (1) petitioner will be allowed to observe the inspection.
- e. Drivers of cars found to be illegal following an inspection by the Technical Committee will lose all points accumulated during that race meet. Any purse monies won during the race meet at which the car was found illegal will be forfeited. **Tech has the option to give last place points and loss of award money to a car/driver that has an infraction to the rules that would not warrant a disqualification.**
- f. Any car found to be in violation of technical rules may be subject to reinspection before it will be allowed to compete again. For the purpose of rule enforcement, the term "STOCK" will mean of original equipment manufacturer (GM, Ford, Chrysler, etc.) Any aftermarket parts are allowed at the discretion of the Technical Inspector.

FLAG RULES

- a. The Race Director, Flagman, and other track officials shall be responsible for the enforcement of the Flag Rules. If any driver disobeys any flag, their punishment may include a full event disqualification and forfeiture of purse money for the race event.
- b. *GREEN FLAG* – The green flag shall start all races and means that the track is clear. On the original race start, or any restart, no passing will be allowed before cars pass the start/finish line. Any car that jumps out of line or jumps the start by passing cars before reaching the start/finish line when the green is thrown shall be penalized. See “Penalties” section of general rules.
- c. *BLACK FLAG* – The black flag means that the driver must report to the pit area for further direction from track officials. This flag directive must be obeyed immediately. The black flag will be utilized for disqualifications or infraction of race rules. It will also be used for mechanical trouble that track officials feel could make the car dangerous to its driver and others. Failure to obey the black flag may be punishable by disqualification and/or further discipline as deemed appropriate by track management.
- d. *YELLOW FLAG* – The yellow flag means caution, and the track is not clear. When the caution flag is displayed, drivers are instructed to slow down, fall in a single line (nose to tail), with no passing. Any race that is in the process if the white flag lap will continue to the checkered flag, but the yellow flag may be displayed during the lap as a safety measure to warn competitors of a situation. Cars will be lined up for the restart according to their scored position on the last completed Green Flag lap, except for those cars designated to go to the rear of the lineup. A lap is considered completed when all cars competing on said lap have crossed the start / finish line. Any car going in the pit area while under caution will have the start the rear of the line up. We do not race to the yellow flag. In the event of a yellow flag on the final lap all cars must maintain their running position and safely cross the line. The running order will be frozen at the time of the yellow flag and the race will be considered complete.
- e. *RED FLAG* - The red flag means danger and stop at once. When the red flag is displayed all cars must stop immediately, regardless of their position on the track. Cars may not move until/unless directed by track personnel. Any competitor that fails to stop under a red flag situation may be parked for the remainder of the race event.
- f. *BLUE FLAG / YELLOW STRIPE* – The blue flag with yellow stripe is the passing flag. The flag may be shown to cars that are in danger of being lapped by the race leader. Said cars are asked to move to bottom or top of the track and hold their line until the lapping car(s) have passed.
- g. *WHITE FLAG* – The white flag means that the race is entering its final lap.
- h. *CHECKERED FLAG* – When the checkered flag is given to the lead car, the race is officially over. All following cars will continue to race to the checkered flag and then slow safely upon completion of that lap.
- i. *HALFWAY* – Will be shown with the yellow and green flags crossed in a “X”.

LINE-UP PROCEDURES

(Unless otherwise noted, these procedures apply to all SPEEDWAY 95 divisions.)

- a. On the first night, all drivers draw for heats. Qualifiers redraw for starting positions. One heat - 5 redraw; two or five heats - 10 redraw; three, four or six heats - 12 redraw.
- b. For all future track points nights scheduled for the season, heats are lined up by driver's three-event SPEEDWAY 95 point average, stagger inverted, lowest point average to front, highest point average to rear. Point averages are figured by driver's average SPEEDWAY 95 points earned in driver's three most recent appearances in weekly points events at the track. New drivers carrying no point average start at the rear. Two or more drivers having no average or same point average will be lined up at the discretion of officials.
- c. "B" mains are lined up straight up from heats with highest finishers to front.
- d. When one heat is run, the top five qualifiers will be inverted for feature lineup according to three-event SPEEDWAY 95, point average. When two or five heats are run, the top 10 qualifiers will be inverted for feature lineup according to three-event SPEEDWAY 95, point average. When three, four or six heats are run, the top 12 qualifiers will be inverted for feature according to three-event SPEEDWAY 95 point average. SPEEDWAY 95 and the race director reserve the right to relocate a driver from an inverted position to the rear of the field if deemed necessary for the safety and well-being of all involved. Remainder of "A" feature is lined up straight up from heats and/or "B" features.
- e. A driver that qualifies but has no point average shall be lined up in the last invert position. Should there be more than one driver with no point average, positions will be lined up at discretion of officials.
- f. Driver does not lose point average for missing any race nights. Once the driver establishes a point average, the driver maintains a point average for the remainder of the season.
- g. There are no double feature nights allowed, excluding rainout make-up features. A program is not considered a rainout unless four races have been completed. If the feature is rained out and will not be run at a later date, all drivers are to be awarded last place points.

TRANSPONDERS

- a. Are required for all divisions. Transponders may NOT be shared on different cars on the same race night.
- b. Transponders need to be registered when registering and drawing for position.
- c. Transponders MUST be on for practice. If you do not want your lap times or other stats shared during practice there is a way in the account settings to shut those off, but the transponder must be on the car to make sure it is working. If it is not working, you will not be scored in the race.
- d. Any car that refuses to leave the racing surface to have a transponder placed on the car will not be allowed out during the next practice. If it is the last practice, and you refuse to leave the race surface to have a transponder placed on your car, you will only receive half points for the heat race. Any car that does not have a Transponder for the Heat or Feature Race will not be scored.

Transponders

Placement will be 12' 6" from the front bumper

